

SARA GARZON

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Education

~ Savannah College of
Art & Design

Bachelor of Fine Art:

Visual Effects

Graduated: November
2023

- SCAD Achievement Honors Scholarship
- Academic Honors Scholarship
- International Student Scholarship

Softwares

- Houdini
- NukeX
- Autodesk Maya
- Substance Painter
- Photoshop
- After Effects
- Premiere Pro

Programming

Languages

- Python
- VEX

Skills

- Multitasking abilities
- Detail-Oriented
- Self-motivated
- Persistent
- Conflict resolution
- Flexible & Adaptable
- Collaboration abilities
- Verbal & written communication

Experience

~ 3D Designer Intern (Feb 2024-Present). Company: Infinity Forge

- Generate organic and hard surface models from concept to final product, showcasing versatility in 3D skills and creativity
- Produced stylized low poly models, optimizing topology and polygonal subdivisions, demonstrating high level quality and efficient workflow
- Create consistent UV maps and design appealing stylized textures
- Maintain comprehensive production documentation to track progress and facilitate weekly reviews

~ Freelance 3D Artist (Jan 2024). Client: TEREAX

- Created dynamic and engaging cinematic shots for luxury grill product launch, enhancing the visual storytelling and promotional impact
- Applied understanding of cinematography and composition to craft over 10 different shots
- Executed various lighting setups and camera positions to achieve visually appealing and photoreal renders
- Organized and optimized 3D file to ensure an efficient workflow

~ Social Media Intern (Jan 2024-Present) Company: VicTreeFi

- Coordinate and assist in the production and direction of photoshoots and video
- Produce engaging and sharable graphic and video content tailored for a young girl's demographic on social media
- Conceptualize and develop bright and appealing animations using After Effects

~ Freelance Logo Animator (Feb 2024). Company Edmar Media

- Brought to life static company logo by designing and producing animation using After Effects

~ Composer—"SALT" (2022). Student Film

~ Assistant VFX Supervisor & Lead Composer—"Death's Gambit" (2022). Student Film

~ Composer—"Multiplayer" (2021). SCAD Atlanta web series